A common part of Tuesday night’s conversation was the involvement of community and how to do it. With examples of the Boston Harbor Island Pavilion light board, Cedric Doulglass’ UP Truck, JR's portrait gallery in time square, and a future look into Primavera de Filippi’s illuminating trees ideally for Burning Man, the lab was clear in the importance of public art that the public can engage in. If there is an art piece that people have the opportunity to put in their own creativity into it, they too may understand that the art is also theirs. It builds a strength in people and creates a sense of unity. Thousands of thoughts, one language. Art.

KEY WORDS
Free
Curiosity
Empowerment
Participation
Interactive

Of course, in order to have people aware of such interactive art, we must be able to let them know it exists. These three steps were mentioned as a strategy to do just that -

1. Production
2. Distribution
3. Promotion

The lab would have not been the lab it was without discussing the relation between technology and art. How they are both moving forward and how easy it is becoming to combine both as one. The interactive art examples all included some type of technology, from lights and algorithm, to mobility, to bio-generated solar light tubes, into mass production of portraits in minutes. As we quickly move forward to a new age of technology, new creative mediums of self expression can be discovered.

KEYWORDS
Existing tech to move forward
Lights as new medium
Tech/Magic

A common point, and proving to be something of importance is Location and Simplicity. Where are the best places to display public art? Who will see them? Why is this art the art specifically there? What do we want our audience to discover?

…and
What can each of us do?
What can we do together that we can't do separately?